

# Game of the Week --> Toss Up!



## Materials

- A deck of cards.

## Rules

- This is an addition and probability game for 2 players/2 teams
- Players/teams take turns drawing 3 cards from the deck. They toss their 3 cards in the air.  
If:
  - All cards land face up -->4 points
  - All cards land face down -->4 points
  - Two cards land face up, one down -->6 points
  - Two cards land face down, one up -->6 points
- The first player/team to score 50 points wins!

## Variations

- Change the scoring rules so that players earn points equal to the sum of the cards that land face up (Ace=1, Jacks=11, Queens=12, Kings=13). Play to 100 points!
- Change the scoring rules so that players earn points equal to the product of the cards that land face up (Ace=1, Jacks=11, Queens=12, Kings=13). Play to 1000 points!